Name

Joeseph Sawyer

Age

20 Years old

(Inital Thoughts

His initial thought were;

Didnt know what the controls were until he was told.

Liked the map design and layout

Found the visual heirachy a little weak, as the players are the same colour as the floor.

Struggles

He found the friction hard to deal with and didnt use the dig tool as much as I did when playing against him

Emotions

Felt frustrated when falling into the holes